

THE SOUTHERN CALIFORNIA ASL CLUB presents...

WEST COAST MELEE XVIII

WCM XVIII: Hit 'em Again !!

West Coast Melee is coming on fast! Time to glance over your rules, pick out your favorite scenarios and get ready to roll your lucky dice for four days of excellent ASL! This year we will be running three mini-tourneys on Friday and three on Saturday. We will conduct the 7-0 Leaders for Starter Kit players...and the Melee itself will be available to compete in for fame and glory. Also making its return after a long hiatus, The Hero Game will be up and running once more! So you have to ask yourself...

where do I sign up?

Once again, we'll plant our flag at the same location, the Wyndham Irvine Orange County Airport...the finest location of any ASL event in the country. WCM is more than just a tournament, it's a four day gaming adventure. Some come to compete, some come to see old friends and some come just to play ASL and have fun. There is something for every Advanced Squad Leader player, from expert to green-as-grass-gotta-punch-these-counters newbie!

Check our website for Pre-registration info!
www.socalasl.com

Getting Started

Our Pre-Reg Pack will give you all the information you need to check out, get excited about and sign up for West Coast Melee.

Not enough info? Trying to figure out travel arrangements? Really want to learn more about the event or about the Southern California ASL Club? No problem...just drop us an email and we'll take care of you.

WCM@socalasl.com

**February 19
through
February 22, 2015**

So what can you expect at WCM XVIII?

- Relaxing Recon Thursday
- 7-0 Leaders for Starter Kit Players
- Six Mini-Tournaments
- The Return of The Hero Game!
- SoCal Limited Edition Dice Packs!
- Award Plaques
- ...and the amazin' West Coast Melee!!



Schedule of Events

RECON THURSDAY

The SoCal ASL Club invites you to start your weekend of ASL on Thursday afternoon at Noon.

Stop on by the Wyndham early on Thursday. We'll have a ballroom set up to accommodate the 30 odd folks that usually show up to get in a warm-up game or just say hello! At 3:00 the Hospitality Suite will open with sandwiches, chips and drinks waiting for you! Look for "West Coast Melee" on the event board near the ballroom elevators or ask for directions at check-in to find us.

THE WEST COAST MELEE

The West Coast Melee will officially begin on Friday morning at 9:00 AM.

This year's Melee will allow folks to play in the Friday Minis and still count their games towards the Melee. Players will be competing for the Champion spot and the top 4 places will get awards! This year, the Melee breaks down as follows...

Friday's Close Combat: Players will be recording their win-loss record starting on Friday at 9:00 AM. Pick up games and T.D. paired games all count. In addition, Games played in the three Mini-Tournaments on Friday will count towards the Melee score. Saturday's 8-man Hand-to-Hand competition for the Melee will include the 3 winners of the Friday Minis and the 5 top scoring players.

Saturday's Hand-to-Hand: The T.D. will pair off the 8 players that survive the Friday Close Combat, who will then play a single elimination, fixed round, fixed scenario format consisting of 3 rounds on Saturday. We expect to finish up the Melee Saturday evening.

THE MINI-TOURNAMENTS

Three Mini-Tournaments will be started on Friday at 9:00 AM and three more on Saturday at 9:00 AM.

Unlike previous years, we will be running Mini-Tournaments so that they conclude all three rounds by the end of each day. Please be sure to show up at 8:45 AM for a prompt 9:00 AM start each day. The Friday Minis will count towards the Melee so everyone can participate, potentially, in a Friday Mini and still be eligible for the Melee (and the winners of the Minis automatically earn a spot in the final 8 of the Melee!) We hope with this schedule, that folks will be able to play through a Mini even if they have only one day to spend at WCM.

THE HERO GAME

The Hero Game will launch in the evening, when Sheldon is good and ready!

The carnage and general mayhem that is The Hero Game returns to WCM. Just look for the clump of howling, cheering players to one side of the ballroom. With rapidly changing rules, every SW in the book and an endless supply of Hero counters, you'll quickly see why this event never fails to draw a crowd.

THE 7-0 LEADERS PROGRAM

The 7-0 Leaders Program begins on Friday morning at 9:00 AM.

Are you a new player? Maybe you played a long time ago, but have gotten a bit rusty and would like to get back into the game? You're not alone. SoCal ASL will be providing our 7-0 Leaders Program. With the help of the now-famous Starter Kits, We will be matching up players, explaining rules and offering assistance. In addition to the usual bedlam that is 7-0, we may set up a Starter Kit Mini Tournament if we have enough 7-0 participants. We love Starter Kit...we look forward to seeing you there!

Pre-Registration Info

So, What Do I Do?

Fill out the attached Registration Form and send it in by **February 2nd** to pre-register. Make your check payable to **Matthew Cicero** or use our convenient PayPal account: treasurer@socalasl.com. Remember that we do not pre-register for Mini-Tournaments. If you are interested in any event at WCM, just let the Tourney Director, Jim Aikens, know and show up at the correct time to play! See the Schedule of Events for details. If you'd like to participate in the 7-0 Leaders Program (Starter Kit ASL), be sure to let us know. We often have ASL products for sale at West Coast Melee. Just take a look behind the registration table for what is on hand. Please note that all registrants for WCM will be given a free 1-Year Membership in the SoCal ASL Club. Check the West Coast Melee web page on our Club web site at: www.socalasl.com to learn about any late changes to WCM.

One Day Registration

So, you'd like to go to WCM but can't get away for the whole weekend? For those among us who are pinched on time, we're again offering a special One Day Registration. If you come on Friday or Saturday, you can even compete in a Mini-Tournament. If you decide to stay for more than one day, you'll have to pay the full admission fee (less the One Day fee you've already paid, of course!). And you still get a free 1-Year Membership in the SoCal ASL Club!

Hotel Information

OUR GREAT LOCATION: THE WYNDHAM IRVINE ORANGE COUNTRY AIRPORT

17941 Von Karman Avenue • Irvine, CA 92614 • (949) 863-1999 Phone • (949) 474-7236 FAX

Reservations: Please call the hotel directly at the number above. Our Group Name is : WEST COAST MELEE

West Coast Melee will be held at the same location as last year, the Wyndham Irvine Orange County Airport. The San Clemente Ballroom will be open for gaming through Sunday at 6:00 PM. The hotel is located just across the street from John Wayne Airport.

Please make your reservations directly with Wyndham. Do NOT call the 800 number as they do not have our Group Reservation. Be sure to mention "**West Coast Melee**" to get our group discount rate of \$109 per room per night. Be sure to make your reservations as soon as possible and no later than **February 2, 2015**. Guests will enjoy a complimentary breakfast each morning (2 free breakfasts per room). There's a free airport shuttle and parking is just \$7 thanks to our group discount.

Need Help? Contact Jim Aikens, our Tournament Director, at WCM@socalasl.com

Membership Info



JOIN US!!

Are You A Member?

If you're not, and you live in Southern California, you're really missing out. **The Southern California ASL Club** is one of the largest, oldest, and most successful ASL Clubs in the country. We have approximately 60 members from Ventura, Los Angeles, Orange, San Diego and Riverside Counties. In addition to sponsoring West Coast Melee, we host a members-only event, the Burning Wreck BBQ. We have four Monthly Game Days for informal ASL fun. Game Days are held each Saturday in Chatsworth, Burbank, Anaheim and Montclair...you'll be able to find at least one within a short drive from home. We make at least one Club Field Trip a year to a family-friendly venue. Finally, we order ASL stuff in bulk and at a savings through our Club Pre-Order Program. Membership dues are \$15 for first timers. But since you've decided to join us for WCM, we've decided to throw in a free 1-Year Membership along with your registration! We hope you'll enjoy being a member and we look forward to seeing you at one of our events!

West Coast Melee XVIII

Pre-Registration Form

NAME:	
ADDRESS:	
MOBILE PHONE:	Would you like to participate in the 7-0 Leaders (SK-ASL)? Y N
E-MAIL:	

Please Note: In order to provide everyone the best possible experience at WCM, we are requesting your mobile phone number above. During the convention it may be necessary for the T.D. to contact you to coordinate rounds when games end at different times. We also hope to streamline pairings for pick up games and improve communications so that everyone spends more time playing and less time searching for their opponents. Thank you for your understanding.

WEST COAST MELEE OPTIONS		
	Quantity	Subtotals
Full Pass (Includes Free 1-Year SoCal ASL Membership): \$40.00		\$
One Day Pass (Includes Free 1-Year SoCal ASL Membership): \$30.00		\$
SoCal ASL Dice Pack, PTO 1 Limited Edition, Numbered Set (4 Dice, images below): \$20.00		\$
   	TOTAL:	\$

Payment Options: (Check One)

BY CHECK: Make your checks payable to: "Matthew Cicero"
Mail this Form and your signed check to: West Coast Melee
 1810 Chantry Drive
 Arcadia, CA 91006

BY PAYPAL: Our PayPal address is: treasurer@socalasl.com
 We do accept credit cards!

If paying via PayPal, please indicate "WCM XVIII" in the notes section. Please also note the items for which you are paying so there is no confusion! Thank you!

